

Name: \_\_\_\_\_

Date Out: \_\_\_\_\_  
Due Date: \_\_\_\_\_  
Date In: \_\_\_\_\_

## Art 20 Assignment 1 – Elements and Principles of Design Mobile Cubes Required Assignment

### Description:

In Art 10 you learned about the **Elements and Principles of Design** and the roles they play in art. You will now use this information to complete an art project based on these elements and principals

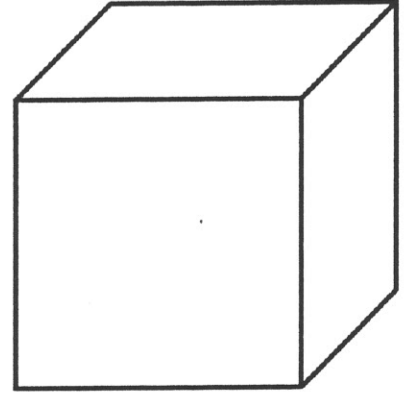
As a reminder, they are given for you below...

#### Elements of Design

Line  
Shape  
Form  
Space  
Color  
Texture

#### Principals of Design

Balance  
Emphasis  
Movement  
Pattern  
Repetition  
Variety  
Unity  
Value  
Proportion  
Rhythm



You will be creating a mobile cube, showing some of the elements or principals of design. A cube has 6 sides, each side will represent a different element or principle of design.

**Highlight in the list above, the elements or principals that you have chosen to represent in your cube.**

Before you create your cube you will have to compose each side. You have been provided with a net for a fold up cube. For each square on the cube you will need to come up with an image that uses one of the elements or principles of design.

You may use any medium you wish for your squares including paint, collage, pastel, pencil crayon, etc.

For line, you might create an abstract image that uses only line. Your lines might be straight and long, jagged and short, soft and curved, or a mixture. You might do a contour drawing of something to show line. For balance you might draw a field with trees on the left and a river and the sun on the right.

**Whatever you do, you must use the entire square, there should be no blank areas.**

Each square must also say what element or principle you are representing. Once you have all of your squares completed, you can put your cube together.

To do this, glue the tabbed edges together using a glue stick. Be sure to attach a piece of string to your cube so it can be hung up.

